

ALL GAMES ARE AT JEFFERSON HIGH SCHOOL ACTIVITY CENTER IN BLOOMINGTON,
PLEASE USE WEST ENTRANCE TO THE BUILDING. JEFFERSON ADDRESS IS 4001 W. 102ND ST.
BLOOMINGTON, MN 55438

SATURDAY, APRIL 13

11:05 A.M. COURT 2 MAGIC FREEMAN_____ MAGIC GOTTER_____

1:15 P.M. COURT 1 MAGIC KING_____ MN SWISH ANGELL_____

1:15 P.M. COURT 2 MAGIC GOTTER_____ PLAYMAKERS SCHMITZ_____

3:25 P.M. COURT 1 MAGIC KING_____ PLAYMAKERS SCHMITZ_____

3:25 P.M. COURT 2 MN SWISH ANGELL_____ MAGIC FREEMAN_____

SUNDAY, APRIL 14

9:30 A.M. COURT 1 MAGIC GOTTER_____ MN SWISH ANGELL_____

9:30 A.M. COURT 2 MAGIC FREEMAN _____ PLAYMAKERS SCHMITZ_____

11:40 A.M. COURT 1 MAGIC KING_____ MAGIC FREEMAN_____

11:40 A.M. COURT 2 MN SWISH ANGELL_____ PLAYMAKERS SCHMITZ_____

12:50 P.M. COURT 1 MAGIC KING_____ MAGIC GOTTER_____

RULES

1. 15 MINUTE STOP-TIME HALVES
2. 2-MINUTE HALFTIME
3. 3 TIMEOUTS PER GAME – 1 FULL AND 2 THIRTIES
4. FIRST OVERTIME 2 MINUTES, AFTER THAT 1 MINUTE
5. GOOD SPORTSMANSHIP EXPECTED
6. ALL OTHER RULES HIGH SCHOOL FEDERATION